

PATENT APPLICATION FEE DETERMINATION RECORD

R.C.E.

Application or Docket Number

09/277213

CLAIMS AS FILED - PART I

	(Column 1)	(Column 2)
TOTAL CLAIMS		
FOR	NUMBER FILED	NUMBER EXTRA
TOTAL CHARGEABLE CLAIMS	6 minus 20 =	φ
INDEPENDENT CLAIMS	4 minus 5 =	φ
MULTIPLE DEPENDENT CLAIM PRESENT <input type="checkbox"/>		

12-23-04

SMALL ENTITY TYPE ☐

OR OTHER THAN SMALL ENTITY

RATE	FEE
BASIC FEE	/
X\$ =	/
X =	/
+ =	/
TOTAL	/

RATE	FEE
BASIC FEE	790.
X\$ =	/
X =	/
+ =	/
TOTAL	790.

CLAIMS AS AMENDED - PART II

AmSB

	(Column 1)	(Column 2)	(Column 3)
AMENDMENT	CLAIMS REMAINING AFTER AMENDMENT	HIGHEST NUMBER PREVIOUSLY PAID FOR	PRESENT EXTRA
Total	6	20	φ
Independent	4	5	φ
FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM <input type="checkbox"/>			

12-23-04

SMALL ENTITY OR

OTHER THAN SMALL ENTITY

RATE	ADDITIONAL FEE
X\$ =	/
X =	/
+ =	/
TOTAL ADDIT. FEE	/

RATE	ADDITIONAL FEE
X\$ =	/
X =	/
+ =	/
TOTAL ADDIT. FEE	/

2-14-06

	(Column 1)	(Column 2)	(Column 3)
AMENDMENT	CLAIMS REMAINING AFTER AMENDMENT	HIGHEST NUMBER PREVIOUSLY PAID FOR	PRESENT EXTRA
Total	4	20	φ
Independent	4	5	φ
FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM <input type="checkbox"/>			

RATE	ADDITIONAL FEE
X\$ =	/
X =	/
+ =	/
TOTAL ADDIT. FEE	/

RATE	ADDITIONAL FEE
X\$ =	/
X =	/
+ =	/
TOTAL ADDIT. FEE	/

	(Column 1)	(Column 2)	(Column 3)
AMENDMENT	CLAIMS REMAINING AFTER AMENDMENT	HIGHEST NUMBER PREVIOUSLY PAID FOR	PRESENT EXTRA
Total	*	Minus	**
Independent	*	Minus	***
FIRST PRESENTATION OF MULTIPLE DEPENDENT CLAIM <input type="checkbox"/>			

RATE	ADDITIONAL FEE
X\$ =	/
X =	/
+ =	/
TOTAL ADDIT. FEE	/

RATE	ADDITIONAL FEE
X\$ =	/
X =	/
+ =	/
TOTAL ADDIT. FEE	/

- * If the entry in column 1 is less than the entry in column 2, write "0" in column 3.
 - ** If the "Highest Number Previously Paid For" IN THIS SPACE is less than 20, enter "20."
 - *** If the "Highest Number Previously Paid For" IN THIS SPACE is less than 3, enter "3."
- The "Highest Number Previously Paid For" (Total or Independent) is the highest number found in the appropriate box in column 1.